

Temporalizing Multi-Digraphs via Linear-Size Balanced Bi-Trees

Laurent Viennot

joint work with :

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and :

Stéphane Bessy, Stéphan Thomassé

Algorithmic Aspects of Temporal Graphs 2024

Outline

Introduction : temporal graphs

Problem : temporalization

An approximate solution

Main tool : a balanced-separator Lemma for digraphs

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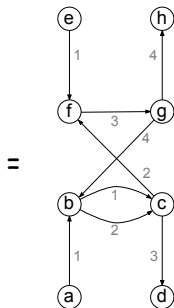
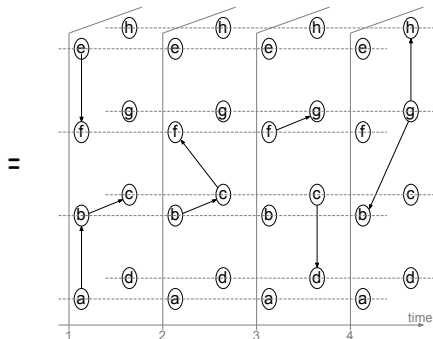
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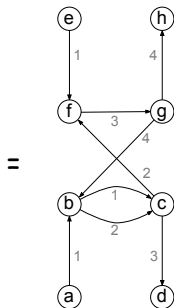
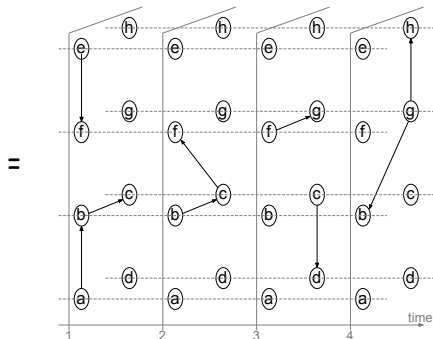
Temporal graphs (basic example)



Also known as :

- time-dependent networks [Cooke, Halsey 1966],
- edge scheduled networks [Berman 1996], dynamic graphs [Harary, Gupta 1997], temporal networks [Kempe, Kleinberg, Kumar 2002; Holme '15], evolving graphs [Bhadra, Ferreira '03],
- time-varying graphs [Casteigts, Flocchini, Quattrociocchi, Santoro 2012],
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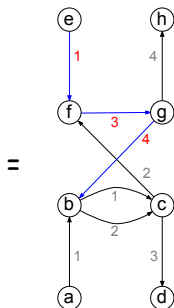
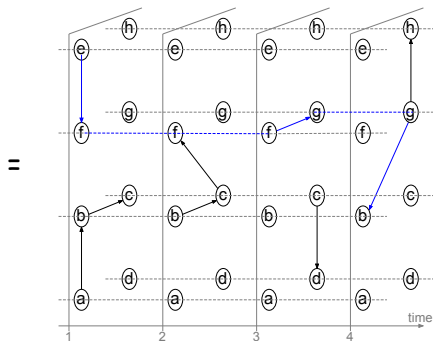
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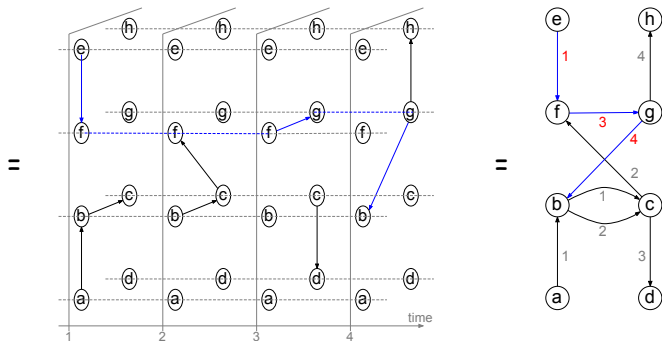
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- **Simple directed model** : a **temporal graph** is a multi-digraph $D = (V, A)$ with a **time labeling** $\lambda : A \rightarrow \mathbb{N}$ of its edges.

- A path with edges e_1, \dots, e_k is a (strict) **temporal path** when $\lambda(e_1) < \dots < \lambda(e_k)$, i.e. time labels (strictly) **increase** along the path.

Example : $e \xrightarrow{1} f \xrightarrow{3} g \xrightarrow{4} b$ (waiting at f is allowed, $\neg a \rightarrow f$)

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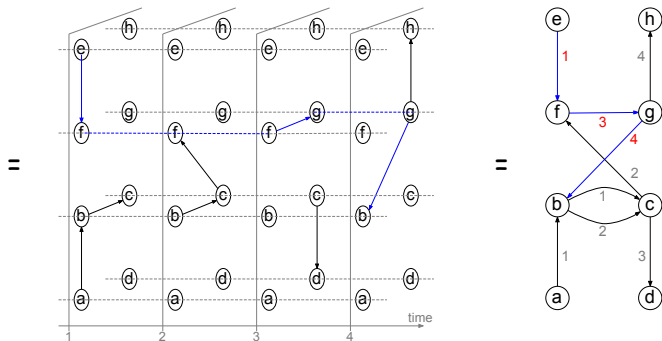
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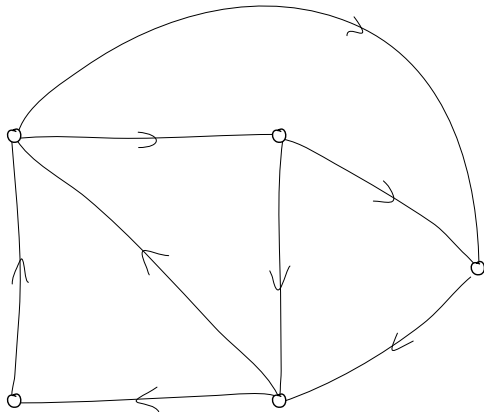
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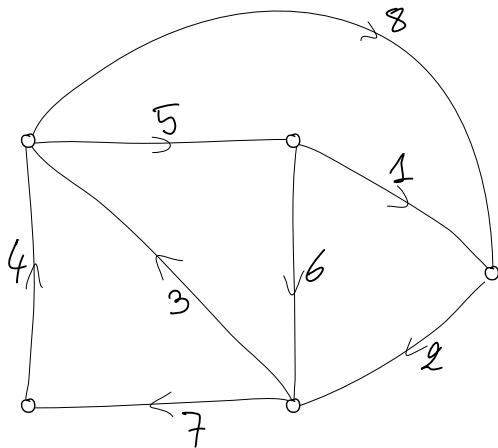
Directed graph temporalization

Problem : given a **multi-digraph**, assign **time labels** to edges so as to maximise the number of pairs **temporally connected**.

Example



Example



Motivation

Original motivation : optimize the **schedule** of a public transit network.

Also a natural **fundamental** problem.

The problem is mostly interesting when most pairs can be connected, we thus focus on **strong digraphs**.

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Related work

Undirected graph version (symmetric digraph, an arc and its reverse must have same time label) : **deciding "label connectivity"** is **NP-complete** [Göbel, Cerdeira, Veldman 1991].

Approximation is easy : use a spanning tree and a centroid node...

Minimizing $|\lambda|$, i.e. the **number of labels**, for achieving **temporal connectivity** is **NP-hard** [Klobas, Mertzios, Molter, Spirakis 2022].

It is **NP-hard** to decide if a strong digraph has a pair of **edge-disjoint spanning in-tree and out-tree** [Bang-Jensen 1991].

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Problem 1 : Given a **strong digraph**, compute a **temporalization** connecting a **constant fraction of pairs** through **strict temporal paths**.

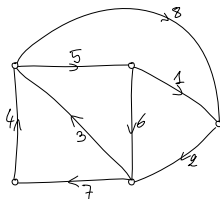
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Problem node-ordering : a **node ordering** π for **π -forward paths**.

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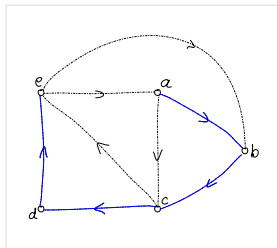
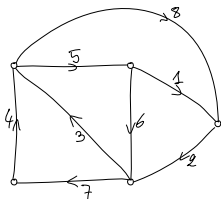


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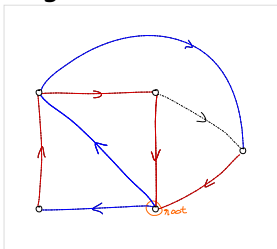
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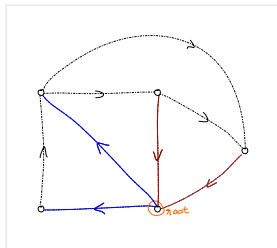
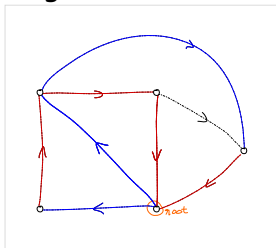
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Compute a bitree, i.e. a pair of node-disjoint in-tree and out-tree both spanning a constant fraction of nodes.

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Main result : approximation

Any strong digraph D has a pair of node-disjoint in-tree and out-tree both spanning $n/6$ nodes that can be computed in $O(n^2)$ time [Bessy, Thomassé, V. 2023].

Lemma : any strong digraph (V, A) has a balanced cyclic separator C , that is V can be partitionned in I, C, O such that :

- C is spanned by a directed cycle,
- there are no arcs from I to O (directed separator),
- both $I \cup C$ and $I \cup O$ has size at least $n/3$ (balanced).

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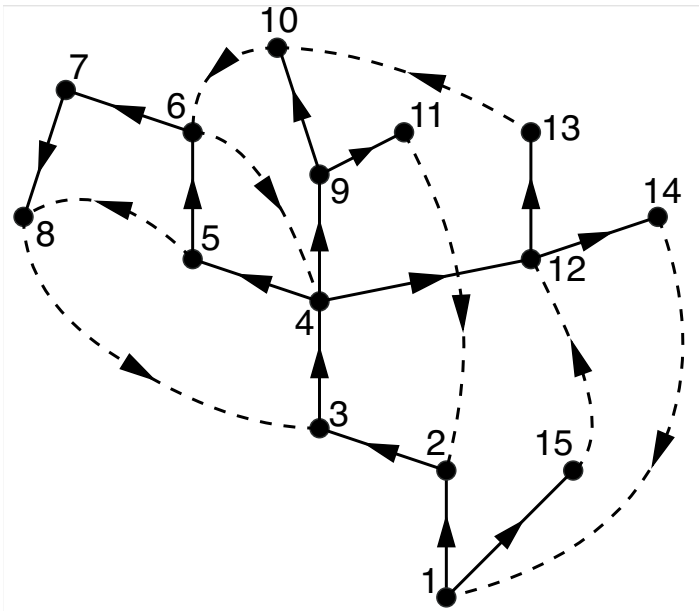
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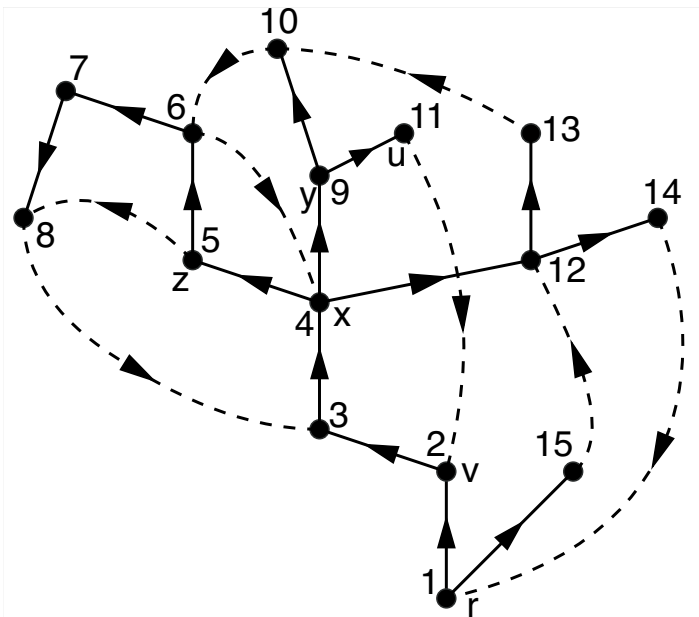
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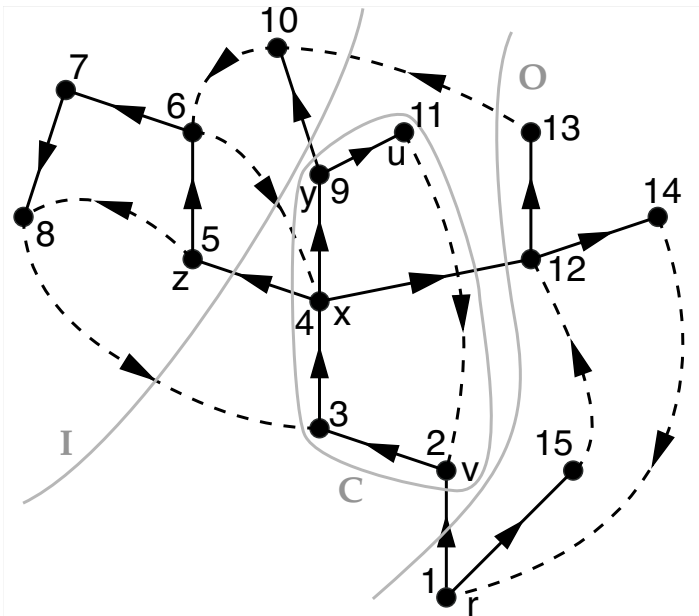
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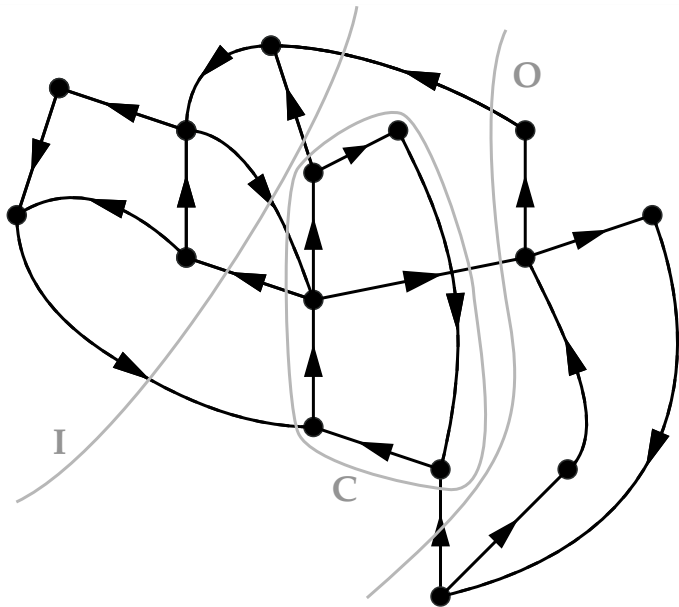
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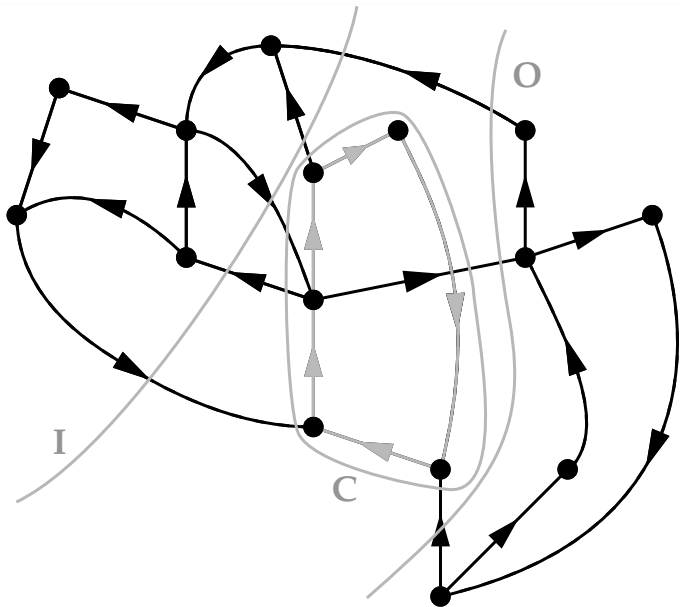
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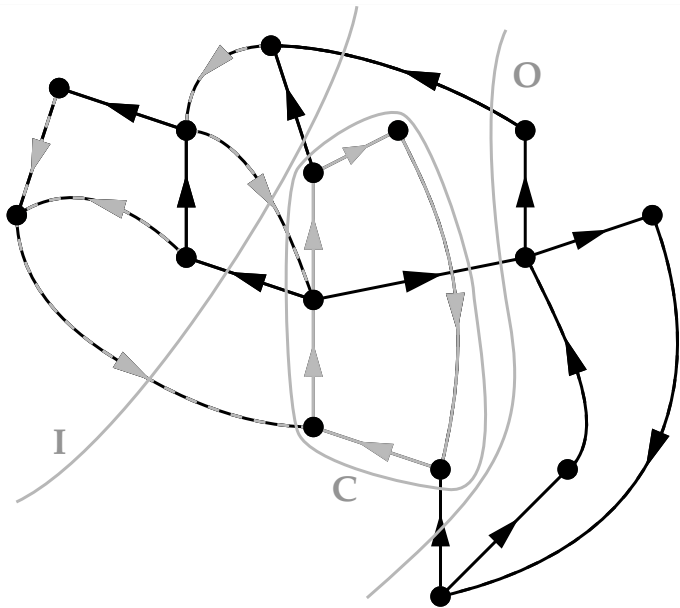
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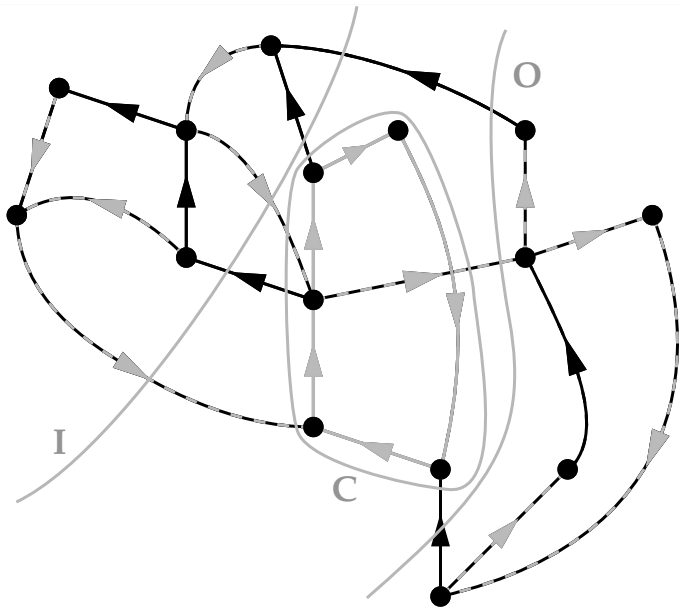
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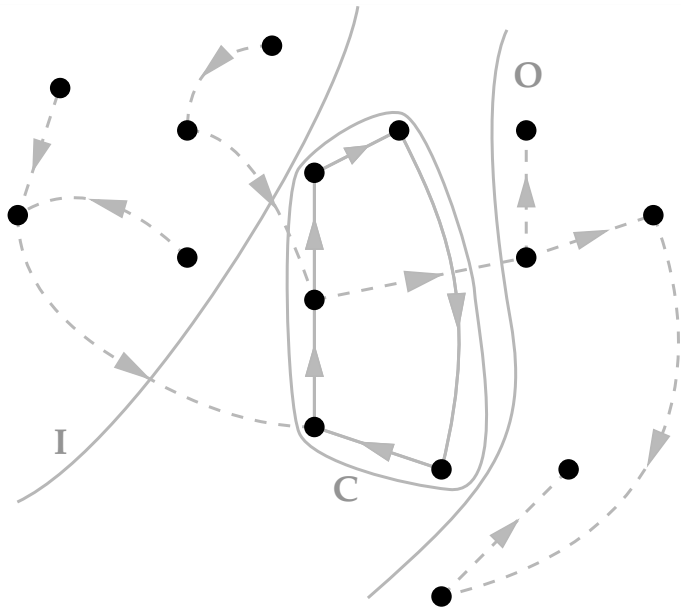
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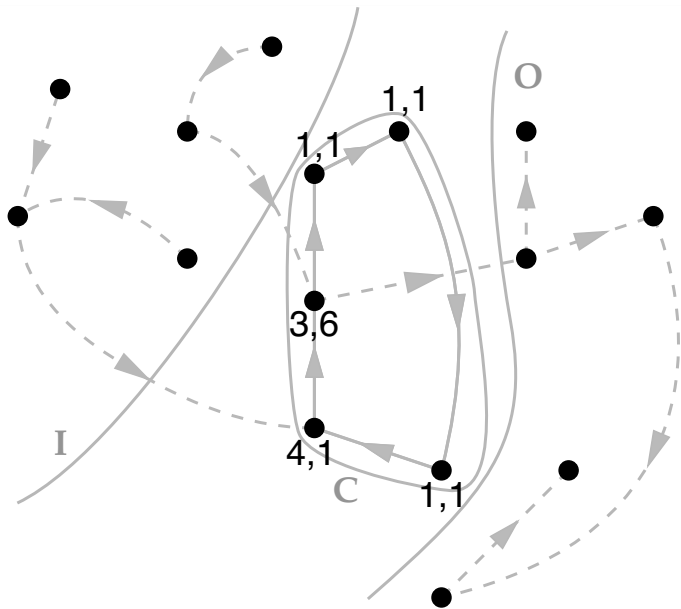
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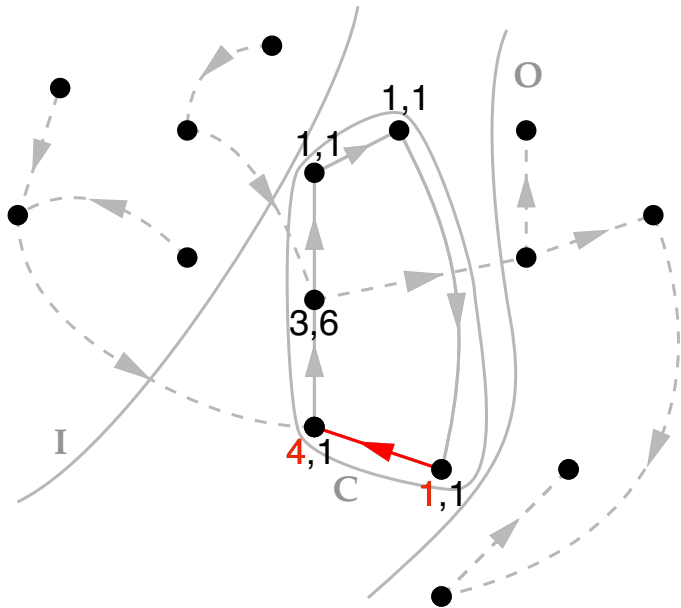
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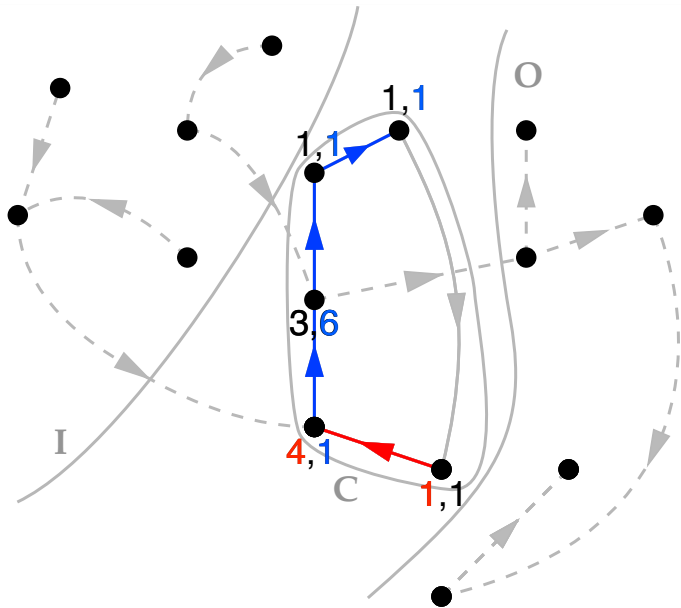
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Extensions

The **bitree** construction generalizes to **node weights**.

And thus to a **subset of nodes** U (only pairs in $\binom{U}{2}$ are counted).

But not to an arbitrary **set** $R \subset \binom{V}{2}$ of **requested pairs**.

Conjecture : every strong digraph has a $O(\log n)$ **forward cover**, i.e. $k = O(\log n)$ node orderings such that any pair $\{x, y\}$ is connected by a path respecting one of the k orderings.

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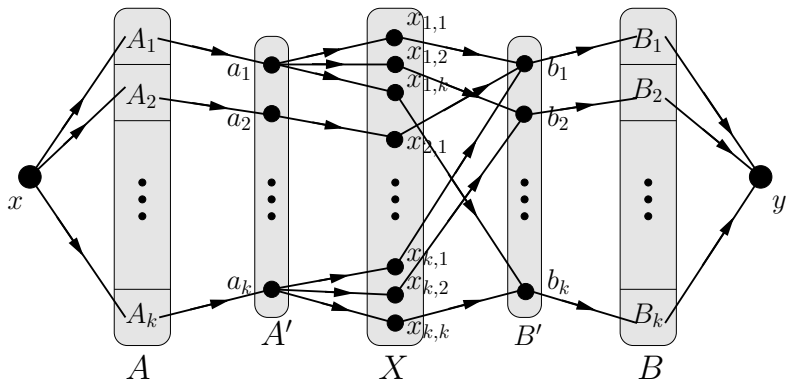
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Thanks.

A good node ordering may give poor bitrees.



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Related problem : Find an **in-tree** and an **out-tree** with same root that are **edge disjoint** and have size $\Omega(n)$.

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Temporal graph models

Main models (interval availability)

Time-dependent network : a graph where edge **delay** depends on time [Cooke, Halsey 1966] :

$\mathcal{G} = ((V, E), \delta)$ with $\delta : E \rightarrow \mathbb{R}^{\mathbb{R}}$ ($\delta(e)(\tau)$ is the delay of $e \in E$ at time τ).

Time-varying graph : edge and nodes are **available** at certain times.

Pice-wise constant-delay : each $\delta(e)$ is piecewise constant. [Bui-Xuan, Ferreira, Jarry 2003], [Dehne, Omran, Sack 2012]

Pice-wise zero-delay : $\delta(e)$ has value 0 or ∞ .

Temporal networks [Holme 2015], link-stream [Latapy, Viard, Magnien 2018].

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Main models (point availability)

Evolving graph : **sequence** of (static) graphs with same vertices $\mathcal{G} = (V, E_1, \dots, E_\ell)$ [Bhadra, Ferreira 2003] or equivalently **time labeled graphs** $\mathcal{G} = ((E, V), \lambda)$ with $\lambda : E \rightarrow 2^{\mathbb{N}}$ [Michail 2016].
(Delay of edges is 1/0 for strict/non-strict temporal paths.)

Simple : $\mathcal{G} = ((E, V), \lambda)$ with $\lambda : E \rightarrow \mathbb{N}$ [Kempe, Kleinberg, Kumar 2002].

Proper : edges incident to a node have pairwise disjoint labels (strict and non-strict then coincide) [Casteigts, Corsini, Sarkar 2022].

Happy : simple and proper [Casteigts, Corsini, Sarkar 2022].

Globally happy : simple and pairwise-disjoint time labels.

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What is time?

Time domain : \mathbb{N} or \mathbb{R} or \mathbb{T} ?

Discrete :

- time is discrete,
- and/or edges are available at some given points in time,
- and/or traversal takes time 1 (or 0).

Continuous :

- time is continuous,
- and/or edges are available during given intervals of time,
- and/or traversal takes constant time.

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