On Computing Large Temporal (Unilateral) Connected Components

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Slides from Raul Lopes and Ana Silva.



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$\mathsf{XP} \text{ and } \mathsf{FPT}$

- XP problem $\Rightarrow f(k) \cdot n^{g(k)}$ time algorithm.
 - Example: $O(n^k)$.











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- FPT problem $\Rightarrow f(k) \cdot n^c$ time algorithm.
 - Example: $O(2^k \cdot n^2)$.











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- Both imply polynomial running time for fixed k.
- W[1]-hard problem \Rightarrow strong evidence that it is **<u>not</u>** FPT.
- *k*-Clique is W[1]-complete.













Definitions: Temporal Graph

• A temporal graph is a pair (G, λ) where G is a simple graph, and $\lambda : E(G) \to 2^{\mathbb{N}}$;



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Definitions: Lifetime

- A temporal graph is a pair (G, λ) where G is a simple graph, and $\lambda : E(G) \to 2^{\mathbb{N}}$;
- The value $\max_{e \in E(G)} \lambda(e)$ is called the *lifetime*; will be denoted by τ .













Definitions: Temporal vertex/edge

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- A pair (x, i) where $x \in V(G)$ and $i \in [\tau]$ is called a temporal vertex;











Definitions: Temporal vertex/edge

- A temporal graph is a pair (G, λ) where G is a simple graph, and $\lambda : E(G) \to 2^{\mathbb{N}}$;
- The value $\max_{e \in E(G)} \lambda(e)$ is called the *lifetime*; will be denoted by .
- A pair (x, i) where $x \in V(G)$ and $i \in [\tau]$ is called a temporal vertex; similarly (e, i) s.t. $e \in E(G)$ and $i \in \lambda(e)$ is called a temporal edge.













Strict Model: Valid walks are the ones whose labels are strictly increasing.



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Strict Model: Valid walks are the ones whose labels are *strictly increasing*. Non-Strict Model: Valid walks are the ones whose labels are *non-strictly increasing*.



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Strict Model: Valid walks are the ones whose labels are *strictly increasing*. Non-Strict Model: Valid walks are the ones whose labels are *non-strictly increasing*.

Polynomial check even with some optimization criteria.



Xuan, B. Bui, Afonso Ferreira, and Aubin Jarry.

"Computing shortest, fastest, and foremost journeys in dynamic networks.". International Journal of Foundations of Computer Science 14.02 (2003): 267-285

Wu, Huanhuan, et al.

"Efficient algorithms for temporal path computation." IEEE Transactions on

Knowledge and Data Engineering 28.11 (2016): 2927-2942.



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• $v \in R(u) \implies$ exists $u \rightarrow v$ path in G.



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• $v \in R(u) \implies$ exists $u \rightarrow v$ path in G.

• $v \in R(u) \iff u \in R(v)$ symmetric



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• $v \in R(u) \implies$ exists $u \rightarrow v$ path in G.

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- $v \in R(u) \land w \in R(v) \implies w \in R(u)$ transitive.



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 - Equivalence classes of V(G).











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 - Equivalence classes of V(G).
 - ► Find all components of *G* in poly-time.











- $v \in R(u) \implies$ exists $u \rightarrow v$ path in the digraph G.
- Strong component: maximal set of vertices C s.t. $v \in R(u) \land u \in R(v)$ for all $u, v \in C$.











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- Every path starting and ending in C can be added to C.
- Key property for strong component algorithms in digraphs



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• $v \in R(u) \implies$ exists $u \rightarrow v$ temporal path in (G, λ) .



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- $v \in R(u) \implies$ exists $u \rightarrow v$ temporal path in (G, λ) .
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 - Symmetric?
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Not true that every path starting and ending in C can be added to C.









• TCC: Temporal Connected Component.



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 $\forall u, v \dots$

• <u>Closed TCC</u>: $v \in R(u) \land u \in R(v)$ <u>inside</u> C.











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- **<u>TCC</u>**: $v \in R(u) \land u \in R(v)$ (paths can use vertices not in *C*, like $d \to f \to e$).











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 $\forall u, v \dots$

- <u>Closed TCC</u>: $v \in R(u) \land u \in R(v)$ <u>inside</u> C.
- **<u>TCC</u>**: $v \in R(u) \land u \in R(v)$ (paths can use vertices not in *C*, like $d \to f \to e$).
- Unilateral (closed) TCC (or TUCC): $v \in R(u) \lor u \in R(v)$.











Recall: Strict walks are the ones with labels strictly increasing. Non-strict are the ones with labels non-decreasing.

- **Strict:** Easy reduction from k-Clique, for every def of *C*. Given static *G*, give time 1 to all the edges. There is component of size $\geq k$ iff there is a clique of size $\geq k$ in *G*.
- **Non-Strict:** this reductions does not work. It is enough a vertex of degree at least *k* to make it fail. We work in this case!









Our results, for the non-strict case, build on top of and improves upon

- Sandeep Bhadra and Afonso Ferreira.
 "Complexity of connected components in evolving graphs and the computation of multicast trees in dynamic networks".
 Ad-Hoc, Mobile, and Wireless Networks, Second International Conference, 2003.
 - Arnaud Casteigts, Timothée Corsini, and Writika Sarka. "Simple, strict, proper, happy: A study of reachability in temporal graphs". arXiv preprint arXiv:2208.01720, 2022.





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 - Previous results are not parameterized reductions,
 - and leave open cases when lifetime = 2 or 3.











For any fixed $\tau \ge 2$, given a temporal graph \mathcal{G} and an integer k, it is NP-complete to decide if \mathcal{G} has a (closed) TCC or a (closed) TUCC of size at least k, even if \mathcal{G} is the line graph of a bipartite graph.

Reduction from the Maximum Edge Biclique Problem: given a bipartite graph G and an integer k, deciding whether G has a biclique with at least k edges.





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• Swap edges in a graph by diamonds in a temporal graph to control behavior of paths.

Sandeep Bhadra and Afonso Ferreira.











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• Graph G, arbitrary order e_1, \ldots, e_m for E(G).





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- Graph G, arbitrary order e_1, \ldots, e_m for E(G).
- For each $(u, v) \in E(G)$ with label *i*, add to (G, λ) diamond with times i, m + i and m + i, i.









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This is not enough because we can risk to have a component made of an uncontrolled number of dummy vertices.



We solve this issue, creating a copy \mathcal{G}' of the temporal graph \mathcal{G} and connecting their corresponding vertices at time 0. Then we ask for a component of size at least 2k instead of k.



Given integer k and temporal graph $\mathcal{G} = (G, \lambda)$,

• deciding if G has a TCC of size $\geq k$ is W[1]-hard with parameter k;

Using the reduction we have just seen











Given integer k and temporal graph $\mathcal{G} = (\mathcal{G}, \lambda)$,

- deciding if G has a TCC of size $\geq k$ is W[1]-hard with parameter k;
- if G is directed, deciding if G has a TCC (TUCC) of size $\geq k$ is W[1]-hard with parameter k, even if G has lifetime 2; and

Simple directed semaphore with times 1 and 2.











Given integer k and temporal graph $\mathcal{G} = (\mathcal{G}, \lambda)$,

- deciding if G has a TCC of size $\geq k$ is W[1]-hard with parameter k;
- if G is directed, deciding if G has a TCC (TUCC) of size ≥ k is W[1]-hard with parameter k, even if G has lifetime 2; and
- if G is directed, deciding if G has a closed TCC (closed TUCC) of size $\geq k$ is W[1]-hard with parameter k, even if G has lifetime 3.

For this we can split the nodes.



Given a temporal graph $\mathcal{G} = (G, \lambda)$ on *n* vertices and with lifetime τ , and a positive integer *k*, there are algorithms running in time

• $O(k^{k \cdot \tau} \cdot n)$ that decides whether there is a TCC of size at least k;











- $O(k^{k \cdot \tau} \cdot n)$ that decides whether there is a TCC of size at least k;
- $O(2^{k^{\tau}} \cdot n)$ that decides whether there is a closed TCC of size at least k;











- $O(k^{k \cdot \tau} \cdot n)$ that decides whether there is a TCC of size at least k;
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- $O(k^{k \cdot \tau} \cdot n)$ that decides whether there is a TCC of size at least k;
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- $O(k^{k \cdot \tau} \cdot n)$ that decides whether there is a TCC of size at least k;
- $O(2^{k^{\tau}} \cdot n)$ that decides whether there is a closed TCC of size at least k;
- $O(k^{k^2} \cdot n)$ that decides whether there is a TUCC of size at least k; and
- $O(2^{k^k} \cdot n)$ that decides whether there is a closed TUCC of size at least k.
- Non-closed cases, a component is found.











Results

	Par. $ au$	Par. <i>k</i>	Par. $k + \tau$
тсс	p-NP $ au \geq 2$	W[1]-h Dir. $ au \geq 2$ and Undir.	W[1]-h Dir. FPT Undir.
тисс		W[1]-h Dir. $ au \geq 2$ FPT Undir.	
closed TCC		W[1]-h Dir. $ au \geq 3$	W[1]-h Dir. FPT Undir.
closed TUCC		W[1]-h Dir. $ au \geq 3$ FPT Undir.	



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 Open: Parameterized complexity of deciding if an undirected temporal graph has a closed TCC (TUCC) of size ≥ k?





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- Open: Parameterized complexity of deciding if an undirected temporal graph has a closed TCC (TUCC) of size ≥ k?
- Open: Parameterized complexity of deciding if an directed temporal graph of lifetime 2 has a closed TCC (TUCC) of size ≥ k?











	Check whether $X \subseteq V$ is	Check whether $X \subseteq V$ is	
	a connected set	a component	
ТСС		$O(n^2 \cdot M)$	
TUCC	$\Theta(M^2)$		
closed TCC		NP c	
closed TUCC		141-0	











(Notation $\tilde{O}(\cdot)$ ignores polylog factors).

Theorem

Consider a temporal graph G on M temporal edges. There is no algorithm running in time $\tilde{O}(M^{2-\varepsilon})$, for some ϵ , that decides whether G is temporally (unilaterally) connected, unless SETH fails.

In the k-SAT^{*} problem, we have the formula, two sets X and Y each of half variables, and all the possible assignments for X and Y. We build a temporal graph not connected iff the formula is satisfiable.

It works both for strict and non-strict case.











Let \mathcal{G} be a (directed) temporal graph, and $Y \subseteq V(\mathcal{G})$. Deciding whether Y is a closed TCC is NP-complete. The same holds for closed TUCC.

Reduction from k-Club. We reduce from the problem of deciding whether a subset of vertices X of a given a graph G is a maximal 2-club, where a 2-club is a set of vertices C such that G[C] has diameter at most 2. It works both for strict and non-strict case.











Thanks for the attention!

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