

# Counting Temporal Paths

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Algorithmic Aspects of Temporal Graphs V

Project initiated at Dagstuhl Seminar “Temporal Graphs: Structure, Algorithms, Applications”.

# Temporal Graphs and Temporal Paths: Notation and Definition

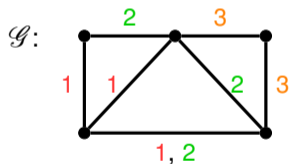
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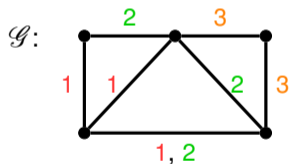
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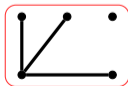
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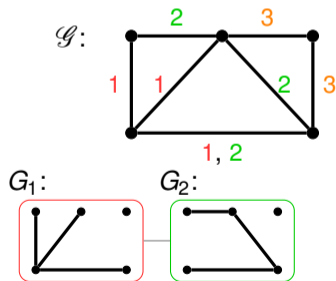
$G_1$ :



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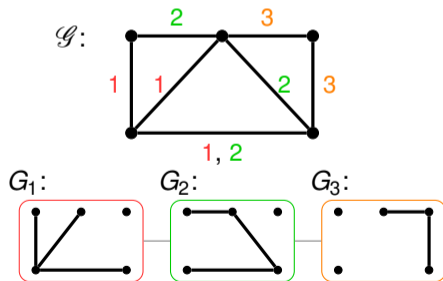
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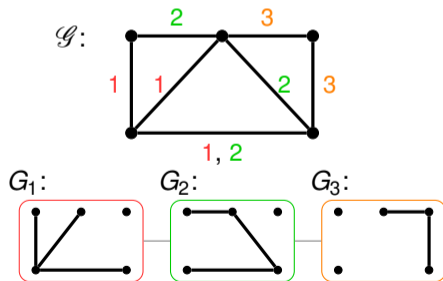
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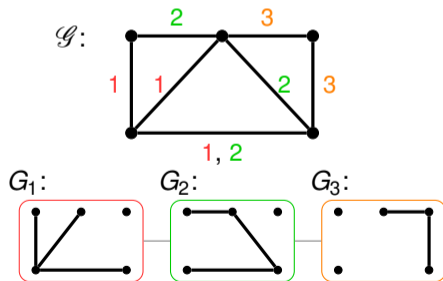
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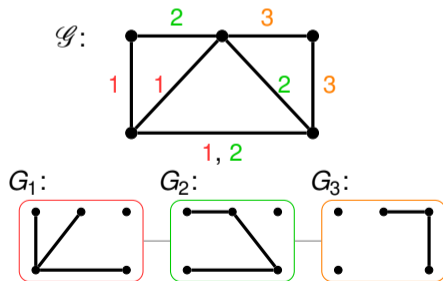




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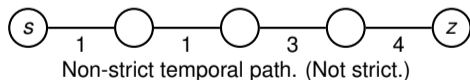
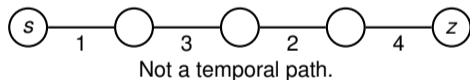
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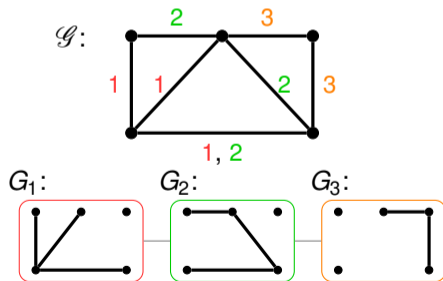
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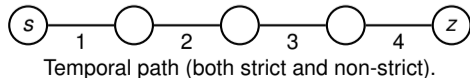
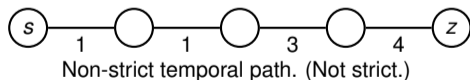
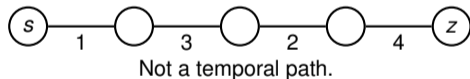
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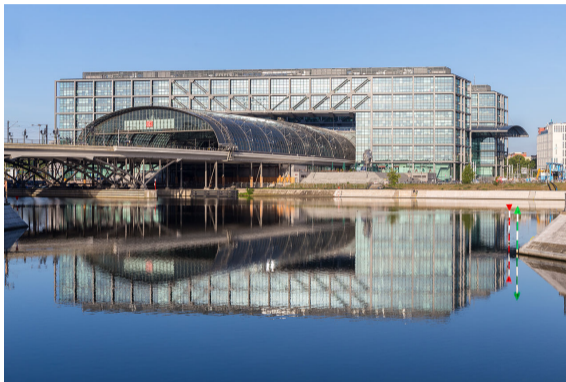
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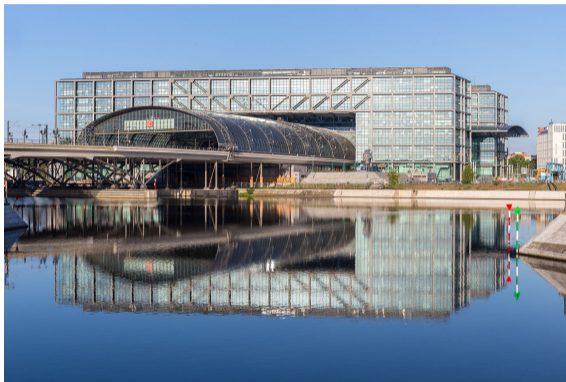


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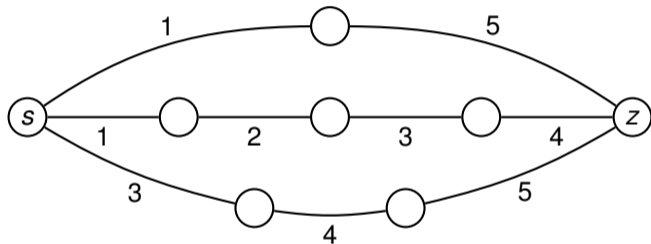
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Betweenness of a vertex  $v$  in a graph  $G = (V, E)$ :

“How likely is a shortest (optimal) path to pass through vertex  $v$ ?”

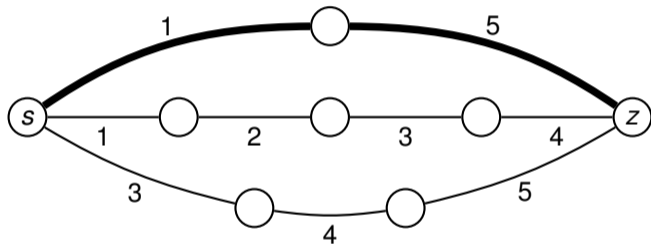
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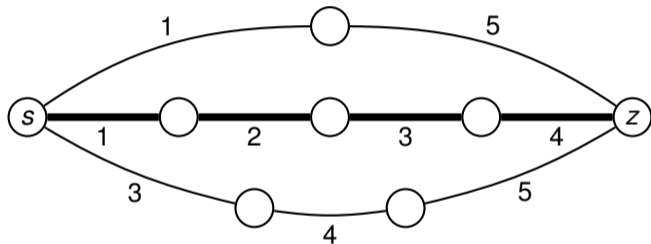
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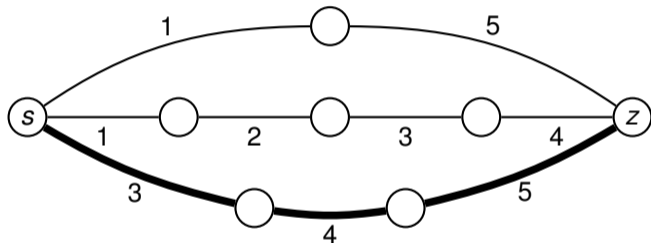
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- **Fastest** temporal paths have a minimum difference between starting and arrival time.



# Temporal Betweenness: Definition

## Temporal Betweenness Centrality

$$C_B^{(*)}(v) = \sum_{s \neq v \neq z} \begin{cases} 0 & \nexists \text{ temp.}(s, z)\text{-path} \\ \frac{\sigma_{sz}^{(*)}(v)}{\sigma_{sz}^{(*)}} & \text{otherwise} \end{cases}$$

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- Computing temporal betweenness essentially equivalent to counting (optimal) temporal paths.
- For many interesting optimality concepts such as “foremost” or “fastest” the corresponding counting problem is **#P-hard**.

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**Input:** A temporal graph  $\mathcal{G} = (V, (E_i)_{i \in [T]})$  and two vertices  $s, z \in V$ .

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- For this talk: focus on **non-strict** temporal paths.

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## Theorem

**#Temporal Path** solvable in polynomial time if the underlying graph is a **forest**.

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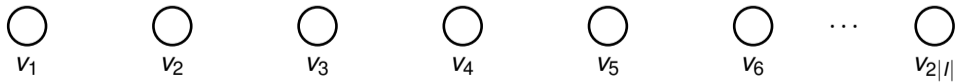
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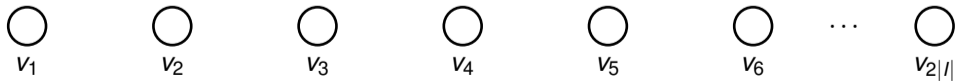
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- Model one track with vertices and one with time.

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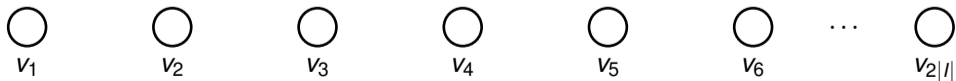
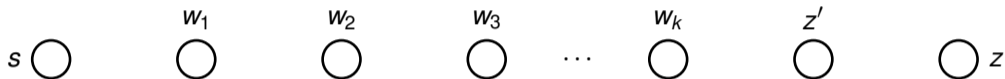




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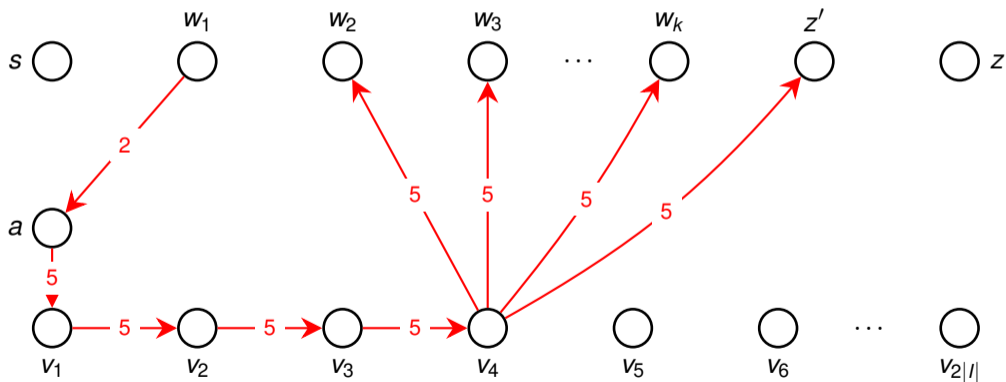


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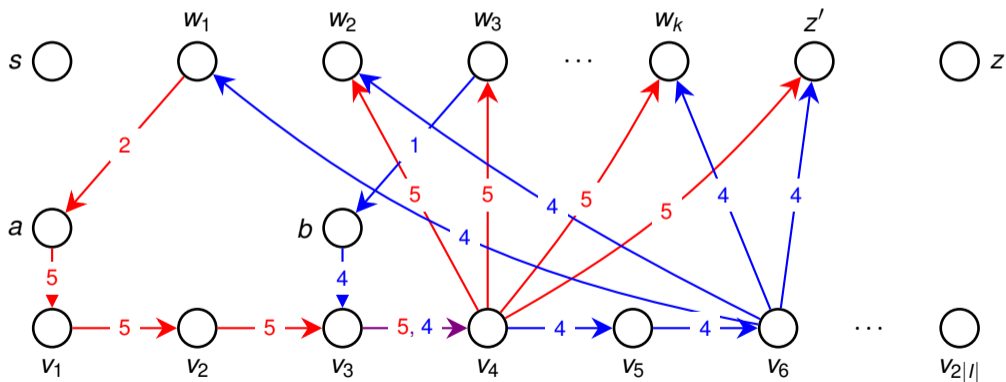
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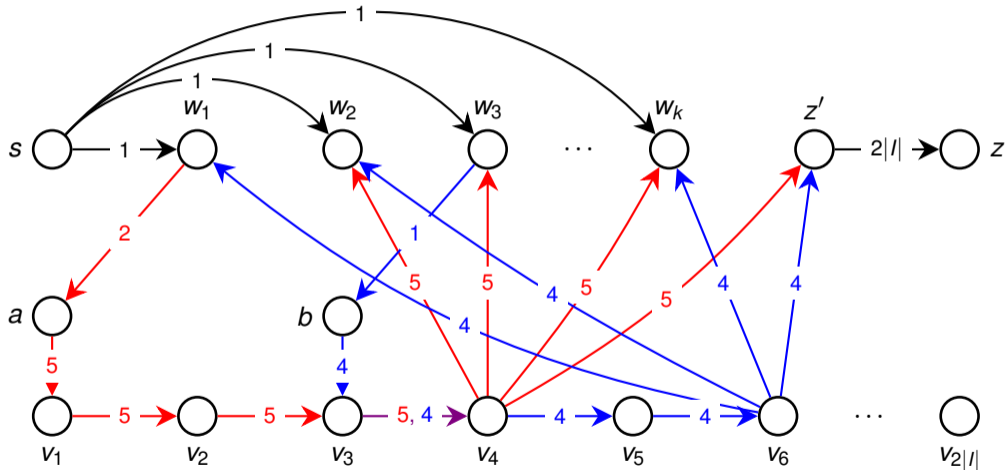
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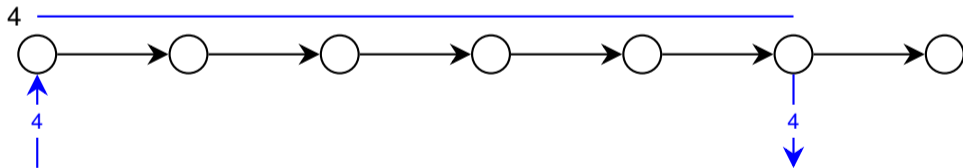




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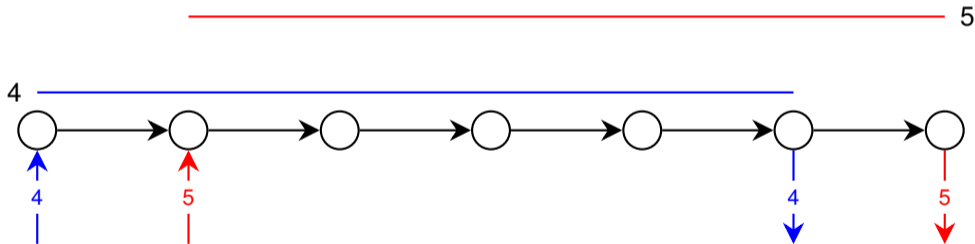
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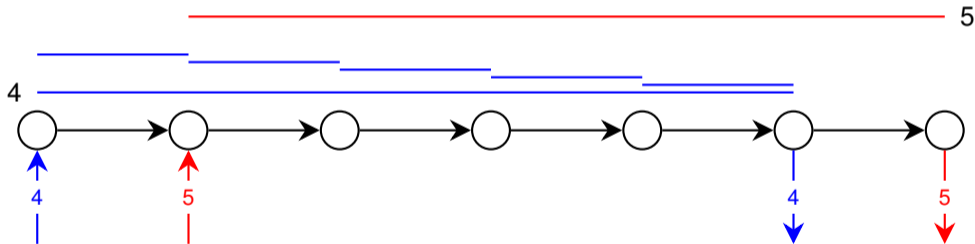
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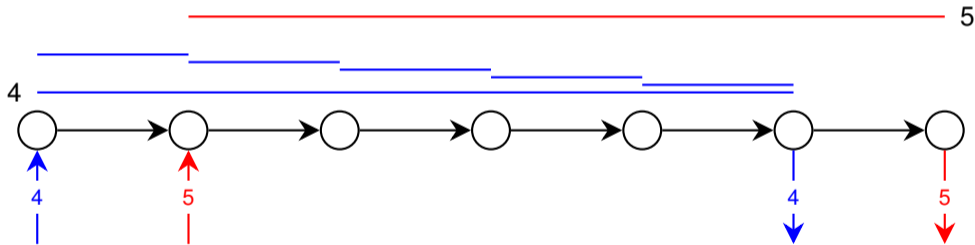
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## Lemma

The parity of temporal  $(s, z)$ -paths equals the parity of **colorful** independent sets.

# Generalizations of the Forest Algorithm and Further Results

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**#Temporal Path** is in FPT when parameterized by the **treewidth** of the underlying graph and the **lifetime  $T$** .

## Theorem

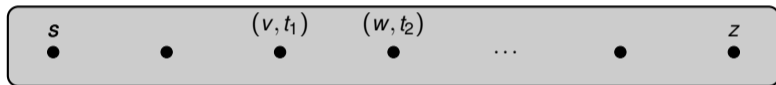
**#Temporal Path** is in FPT when parameterized by the **vertex-interval-membership-width**.

# Timed Feedback Vertex Number I

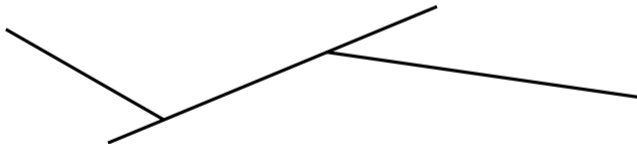
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Minimum size  $X \subseteq V \times [T]$  such that underlying graph of  $\mathcal{G} - X$  is a forest.

TFVS:



Forest:



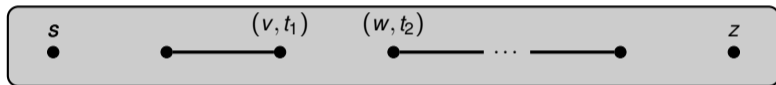


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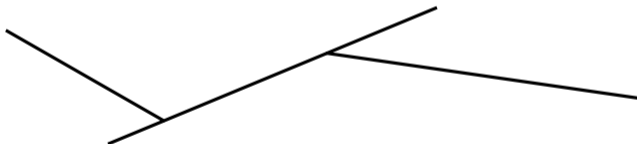
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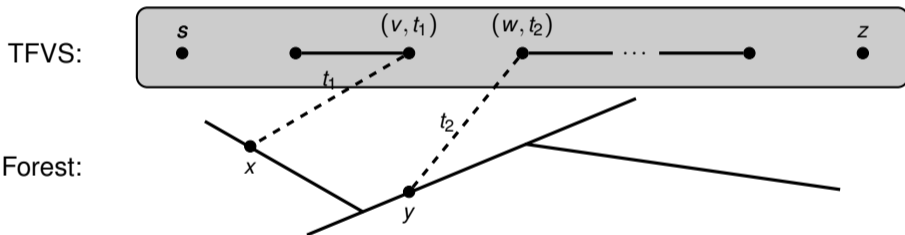


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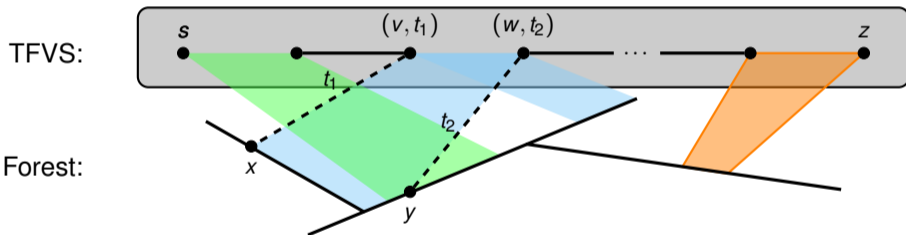


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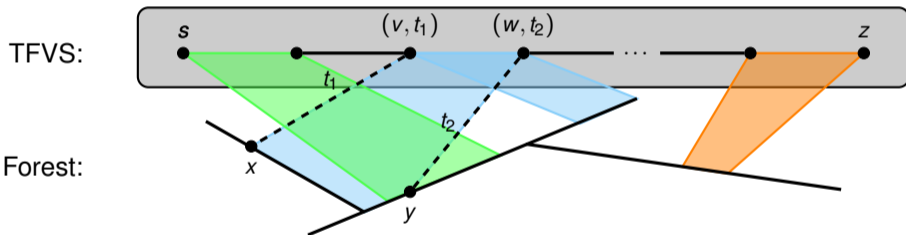


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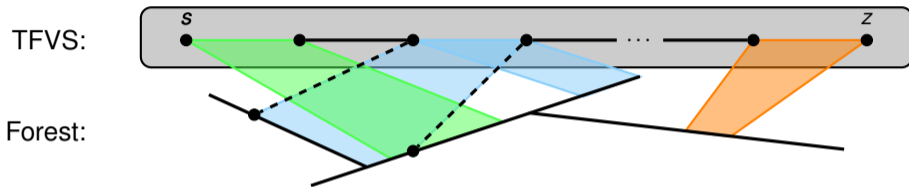
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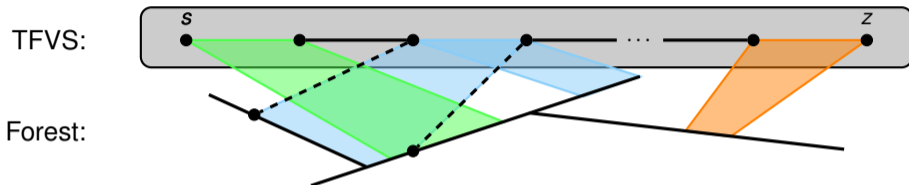


- Go through all variants which (and in which order) to traverse TFVS appearances.
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- For every valid way to glue together a temporal  $(s, z)$ -path, the number of temporal  $(s, z)$ -paths visiting the same vertex sequence equals the **product** of the number of ways to close each gap.

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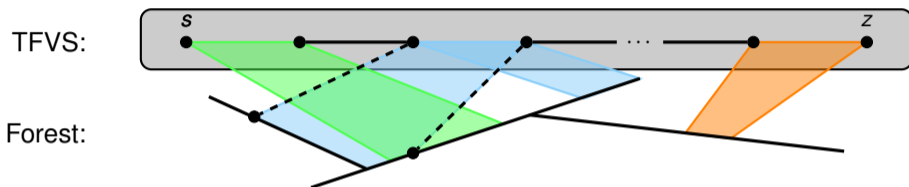


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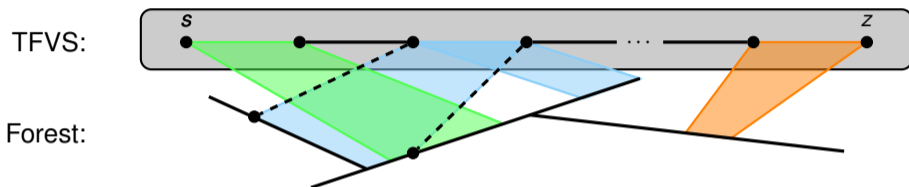
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**Input:** A chordal graph  $G = (V, E)$ , a coloring  $c : V \rightarrow [k]$ , and weights  $w : V \rightarrow \mathbb{N}$ .

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**Idea:** Adapt FPT algorithm for **Multicolored Independent Set on Chordal Graphs** parameterized by number of colors by Bentert, van Bevern, and Niedermeier [JOSH 2019].



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Link to arXiv.

**Thank you!**